



Accepted Poster Guidelines

You are asked to follow these guidelines when preparing your poster presentation.

Posters will be displayed for one day only. You will be notified at a later date of your poster presentation day. It is the responsibility of the poster presenter to ensure that their poster is displayed during the allocated times. If the poster is not removed by the close of proceedings on the day of presentation the poster will be removed and the Conference Organiser will have no responsibility for it.

The poster boards are made of soft cloth material and Velcro will be used to attach the poster to the board. We can supply the Velcro if needed but we encourage you to bring your own Velcro if possible.

You are asked to follow the guidelines below when producing your poster for presentation at PRION 2017:

- All posters are required to be **A0 size in Portrait Orientation** (0.84 x 1.19 m). Failure to follow this requirement will mean that the poster will not fit on the allotted board.
- Posters must be printed on paper. Please do not print on fabric as they will not adhere to the boards.
- Posters should be clear and easy to read. Type size should be sufficiently large to allow people to read from 2-3 metres away. (Minimum of 16pt font size for text and larger for titles). Do not reduce the text size in order to fit more information onto one poster.
- Although your poster can expand on the information provided in your abstract, try to avoid overload – too much information or a cluttered appearance detracts from the overall impact. Less is more!
- The simple use of colour can enhance a poster, but avoid the temptation towards using too many colours that distract from the content.
- Consider the use of suitable photographs, images, tables, charts and graphs. Keep logos discrete and to a minimum.
- The poster background should be plain to ensure legibility
- Before sending to print do not forget to proof read the poster yourself, and ask someone else to do the same, checking also for clarity.